CS3343 Software Engineering Practice

BSC4 Project Group 6

Project Plan

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Tutorial Section: LB2

Last Modified by Cheuk Yik Sum on 25th November, 2014

# 1. Summary of the project

1.1 Project Description

This project aims at produce a program that can help user to decide how to allocate courses in time table.

In every semester, students in university will need to register courses, but choosing courses to register may be difficult because of the reasons below.

1. Courses may have conflict on time slot so some of the course cannot add to time table with others.
2. Courses will have lecture and tutorial so one course will occupies more than one time slot.
3. Course may have different combinations of lecture and tutorial.
4. Sections may occupy more than one hour of time slot.

1.2 Stakeholders

The Stakeholders are the students in City University of Hong Kong.

1.3 Objectives of the project

Expectation

This project will produce a program that will help user to generate a time table.

User only need to input a text file that contain the information about course that user want to take. The course first input course in the input file will mean that the course have higher priority, and the same imply on the section of the course.

The information of course and section inside the input file will be in XML format.

Aims

Aims 1:

Detect time conflict of sections in courses so that the time table will be possible for user to register

Aim2:

The program should produce time table that contain as much high priority course and section as possible.

# 2. Summary of Methodology

2.1 Software development methodology to be used

1. This project will have 3 releases, each release should provide more functions that our team have been decided to implement before.
2. Development will be in test-driven approach, which means testing will start inside the development period and the development of program will base on the feedback of the test. Members will try to develop program that can full fill the requirement of the test (passing the test case.)

2.2 Project team organization

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| --- | --- |
| **Name** | **Role** |
| CHAN Ho Man (53078369) | Project Manager: |
| CHEUK Yik Sum (53012319) | Assistant Project Manager |
| CHAN Ho Man (53091240) | Scrum Master |
| LEE Man To (53075299) | Pair Programmer |
| HO Sui Cheong (53117178) | Pair Programmer |
| CHEUNG Chi Ngai (53013494) | Pair Programmer |

2.3 Development tool to be used

In this project, we are mainly use Eclipse 4.3.2 Kepler that runs in Java 1.7 Platform for the program development. We also adopt the Junit Function inside the Eclipse for software testing. We also set up a project website in google (url: <https://code.google.com/p/cs3343-2014a-g6/>) for exchanging the project information of this course. And all of the input of our program is xml file.

2.4 Configuration management

In order to let all the contribution of group member to be synchronised, we use Tortoise SVN to commit and update the project document and code to our project website. All members should state the change they have made in the log when they are committing file to the project websites so that the project manager can keep track of version control.

# 3. Work Breakdown Structure

# 4. Project Schedule

# 5. Deliverables and their date